

YOUTH TOPIA YOU UNITE

TO DO LIST

SDG 9



This to-do list for SDG 9: Industry, Innovation & Infrastructure was created by youth from around the world in consultation with YOUTHTOPIA's Circle of Youth members throughout multiple meetings, research sessions and debates. This is a call to action from young people on the frontlines to government, corporates and individuals like you!

Government:

- 1) Improve waste disposal infrastructure to make it safer and more practical for all.
- 2) Distribute grants and loans for sustainable energy research and development.
- 3) Implement sustainable energy practices in the public transport sector.
- 4) Improve access to information, communication and technology (ICT).
- 5) Foster innovations and youth entrepreneurship by providing support and mentorship.
Example: Circle of Youth member Laya Pothunuri, an innovator and future engineer developing sustainable and affordable solutions to solve environmental problems.

Corporations:

- 1) Improve recycling infrastructure within your company.
- 2) Brainstorm and invest in research and development to reduce the inequality gap.
Example: ExoHeal, a project founded by Circle of Youth member Zain Samdani that develops products to improve the quality of life of the paralysed.
- 3) Invest in technologies and innovations that prevent and reverse your footprint on the environment.
Example: Circle of Youth member Fionn Ferreira, an innovator and future chemist who develops and improves technologies to remove plastic particles from water.
- 4) Expand the geographic reach of research and development facilities.
- 5) Develop sustainable and affordable services and products accessible to a broad audience.
Example: Wawa Laptop, an enterprise founded by Circle of Youth member Alejandra Carrasco that develops the only wooden laptops manufactured in Peru.

Individuals:

- 1) Purchase products from companies using sustainable methods and materials.
- 2) Buy locally sourced food.
- 3) Recycle electronic waste.
- 4) Invest in local food waste management.
- 5) Spread the word about interesting innovation projects you may come across.
Example: Circle of Youth member Ryan Sucipto, a game developer changing the landscape of the toy industry in Indonesia through UI/UX at Game4Change Indonesia.